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## Eternal Destiny Download Setup Exe



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## About This Game

### Story:

Earth: the Millennium of humans has approached its end. History has come to a halt. Demons, angelic Kells, and human Cybers are in a three way conflict with no end in sight. Weary of fighting, people have placed their hopes on the Infinita Sacrament, said to have the power to change the world. An independent organization, "The Agency", was created to search for it.

Who will obtain the Infinita Sacrament and take command of the next Millennium? The future is shrouded in dark mystery. You are the new Agent.



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Eternal Destiny is an epic card game inspired by myths, legends, and H.P. Lovecraft, featuring 500+ cards with delightful animation and voice acting!

### Features:

- 500+ cards, all with professional voice acting and eye-catching animation
- Evolve your cards by stacking two of the same card
- Defeat enemies by combining cards with various skills, abilities, and attributes
- Art featuring cute, strong, and sexy girls
- Story mode: solve problems as a new Agent with unique allies, and enjoy visual-novel-style storytelling
- Online mode: defeat your friends online with high-level strategy
- Dungeon mode: explore dungeons, level up, and obtain rare cards
- Collect unique cards inspired by famous myths, legends, and H.P. Lovecraft
- Pick sides and choose your favorite faction
- Play and unlock exclusive art



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Title: Eternal Destiny  
Genre: Strategy  
Developer:  
Office 5656  
Publisher:  
Degica  
Release Date: 21 Apr, 2016

b4d347fde0

English,Japanese,Simplified Chinese,Traditional Chinese





A raid boss has appeared.

# PvP

Number of Capture Rings in Possession

0

My Rank E

## No Rank Restrictions

Create a Room

Search for Rooms

## ±1 Own Rank

Create a Room

Search for Rooms

Back

PvP Info

Select Team

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a great CCG in itself. plenty of cards are sexy girls, for those who like eye candy (like me \*^\_^\*). If you like deck building games like Monster Monpiece (PSVita) and Culdcept (PS2) Culdcept Saga (Xbox 360), you will almost assuredly like this game. It's not as complex as the aforementioned titles, nor is the art work as detailed (it is still very good though), however, for ten dollars you could not find better on Steam. Support this game!. I bought this game because Heartstone was too pay to win. This is a cute card game based on play-to-win.

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The Good  
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It has tons of cute anime styled cards.  
Level up system per card so you can pwn with your noob cards.  
Fun bosses and dungeon mechanic.  
Weekly challenges vs AI.  
Hard at times - but not ragequitting hard.  
Many feasible strategies to take down your opponent.  
You dont have to spend IRL money to buy extra cards.  
Card drops from bosses and mini-bosses + or buy card packs from shop for in game currency.

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The Bad  
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PVP is pretty much dead (or at least you will play with us regulars hahaha).  
Card drop grinding from bosses can be brutal.  
Achievements are hard/brutal since the ones requiring PVP battles can be difficult to complete.

I hope you can enjoy it as much as I did. Some cards are just tooo kawaii~. Ever seen any of those games on mobile where there are 5 different energy bars and 3 different currencies and wonder 'Who the hell pays for this crap?' You're in luck! This is the real p2w simulator right here, giving you the happiness and thrills of being the next overlord with the most OP cards at no extra cost after owning the game (and/or optional DLC). Eternal Destiny is a giant middle finger to all those crappy p2w mobile games loaded with ridiculous in-app purchases.

This 'p2w game' in sheep's clothing (the one brutal fact that the game has no microtransactions) deserves more than it gets credit for because whoever the creator of this game is was no less of a genius to conceptualize another dumb p2w mobile game you see on the next guy's phone, *EXCEPT stripping all the IAPs and making the entire experience of being rich with the best cards into a playable game in and of itself. I mean, the stars on the cards. The dungeon mechanic. The 'upgrading your cards' mechanic. I see what's going on here :P*

*It seems so much to me that Eternal Destiny mocks the trashy mobile games of today's era. Just look at the dungeon mode! Bleh there's an energy bar, but as you click your exp goes skyrocketing and you level up so easily during the first 30 or so floors you don't even use up a quarter of the energy bar before it gets refilled because you levelled up again. It's funny because maybe this game isn't even designed for that purpose and I've just been ranting about my personal interpretation of this game up until now, but it's undeniably a lovely form of satire in regards to numerous aspects mobile gaming has devolved into.*

*People say the presentation of the game isn't very stellar. Yeah? maybe it's not. It doesn't look like the art was made by professional manga artists and the unassuming blue buttons on the menu may paralyze you in shock... Come on.*

*If you've seen how bad mobile games are (and/or want to play one without losing all your money), Eternal Destiny will give you a good time. Otherwise this game will just look weird and appear to be grindy. I still recommend it though. Buy it with at least one of the dlc and you will then become the overlord of OP cards.. Eternal Destiny is a wonderful anime card game that offers many ways to play, battle and collect cards. The game features hundreds of waifu cards to collect. Collect your cards and upgrade their skills or evolve them into more powerful and ultimately sexy cards. Capture cards in dungeons as well as purchase card decks from the store to increase your collection. Each card offers a special ability or abilities that will enhance your overall deck. Your decks are fully customizable to your play style and offer a multitude of ways to win against your opponent. You can play solo, online or*

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*a vast list of scenarios to help build and evolve your decks. I recommend Eternal Destiny as well as the DLC packs for a fun and sexy card playing experience.. This little gem has had me hooked since I bought it. I'm a big fan of TCG's and this is a good one. The devs are very supportive of their product and you are rarely stuck for things to do. I will concede it's grindworthy (That's a word now!) but I'm not opposed to working my\u2665\u2665\u2665\u2665\u2665off to get what I want, and you have to want some of the rarer cards. An excellent feature is once you face someone in pvp, their deck shows up randomly in dungeons, even if you get your deck served to you on a silver plate along with your\u2665\u2665\u2665\u2665\u2665 it's worth it as you will eventually be able to win all the cards that deck possesses and a buttload of gold to boot. The only downside is it is prone to cheaters on the challenge mode, the top scores are usually way too high to actually achieve without cheating, but once reported and if found to be cheated, the devs will remove said cheaters score. All in all this product is worth it's price, the dlc is cheap and you don't have to pay a penny ingame. 9\10. This is actually the first card game I've ever purchased. I like anime and the game seemed like it would be fun and it is. After playing hours of high stress games, this feels like a healing moment.*

*The dev was kind enough to bring back original content and not cave to the noisy minority who wouldn't buy his game anyway. I salute you.*

*I haven't come anywhere near finishing this game and I'm already ready to cough up money for DLC. I hope you add more content in the future and thanks for making this game.. Eternal Destiny is a very simple but fun game.*

*This is the list of my Pros and Cons.*

*Pros:*

- 500+ cards to choose from*
- Various modes to play including Online battles and a weekly challenge to get up the ranks and get better rewards the higher you are.*
- Some card skills are hilarious, such as an opponents card cannot attack for 999 turns.*

*Cons:*

- The % chance for a card to not get sent to the graveyard by skills is broken. Every time i would try to do that they would always stay, every damn time. Even if it's only a 10% chance to not get sent.*

*Other than that the game is really good.*



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A card game with half naked girls? What more could a guy want?

While it clearly has some faults I still think it's a great game, There are a lot of gamemodes to play though the main two you will use are the story mode and dungeon. Along with those modes it also has Challenge mode (Weekly battle that puts you up against strong enemies to get the best score which then gives you some powerful cards depending on your placement on the leaderboard), PvC (Just a simple Ai Battle with varying difficulties with card packs as a reward for the harder difficulties), PvP (Haven't tried yet, Don't think there are many players), Goddess battles (Also haven't played because you need to finish the story first) and Level Cap Breaker (Used to raise a cards max level from 60 upto 1000).

Some of the problems I have with the game include how long it takes for card animations to start/finish, The repeating of certain skills, being unable to inspect the card attacking you when it asks you to select a defending card, Not knowing if a battle will have a ton of Mp or a small amount of Mp before you pick a deck and not being able to copy a deck from one gamemode to use on another.

Ultimately I think it's easy to see if you'll enjoy the game or not within the first 2 hours, New players should head straight into the story mode to unlock new packs and get some freebies and make sure to do the weekly challenge since even if you come last on the leaderboard you'll get useful cards.. The first CCG I've ever played (aside from Etherlords), so I'm definitely not an expert in this genre, but the game is quite capturing. You know, cute girls with cute voices, strange boobs physics and merciless RNG... Gives those feeling when 'ok, one more dungeon floor and I'm going to bed... What, it's 3:00 am?!'.... Not going to lie, I downloaded the demo because this looked like a great game to make fun of. Well the jokes on me I had a lot of fun playing so I bought it and now I'm hooked.. Got a lot to say about this one, mostly negative but it does have a recommend at the end of it.

Cons:

Grindy - It feels like it was made for a phone or something (and maybe it was, I dunno I don't care enough to look it up) The dungeon is the best example of this, you spam click explore and get small amounts of exp and gold, you level up kind of quickly, but the problem is each level is about 20 extra hp and each floor the enemies seem to jump about 1k in health. So you end up repeating floors a lot if you lose.

Windowed is the only "real" way to play. You can maximize it, but it becomes the ugliest thing when you do and is pretty much unplayable.

Sound effects are... \*shudders\* In particular if you play with headphones the transportation sound sounds as if it was made to be the worst sound to put on headphones ever. I've never had a game actually make me take off my headphones before.

The plot takes a long time to actually go anywhere most of what you read is something along the lines of "Hi, I'm cute. We need to get this shard from over there to trigger a fight!" and that's exactly what happens until you get all the shards.

The battle system is flawed in that the enemies are plain stupid. This means you can sometimes win against a person with 4 times more health, and 4 times stronger cards than you because they spent all their time debuffing your units instead of attacking you. Literally had an enemy where he could attack me and end it, but debuffed me instead giving me the win. I read about this in another review, but I didn't realize that it was pretty much every single fight.

Pros

Grindy can be a pro for some people - I still haven't collected all the cards or even close to it, and I'm 12 hours in. This keeps the card part kind of fresh for now, which considering this is a cheap game is not a bad deal.

Hilarious animation. I doubt anyone will fap to it, but every single female has her boobs bounce for literally no reason and is completely unrealistic. It's funny though. If you find a rare guy or creature card they get like flying stars or something in their cards. Once in a while you find a girl with smaller boobs that can't really bounce and for me this is the hardest challenge and my favorite cards to find. The one type I found has her clothes get more see through as she upgrades because she is a ghost type So far I have only found 1 nude card, and she is a goblin so she's not exactly pretty to look at, but it's there and worth mentioning I suppose.

pretty card art in general though or maybe it just contrasts from the rest of the ugly game.

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Other than that not much pros...

So if you like to grind... say you enjoy the clicker games or things like adventure capitalist, it's not terrible for that purpose. It actually has a game under it, unlike those. If you just want a time waster, this can be your next major sink - to that end I could recommend it at full price.

If you want a game with some solid hours and funny animation, this does the job, but all the negatives will probably bog you down, in which case I recommend it for maybe 2-3 bucks.

Which are you? You decide! Next time on Fappable Anime Games of HISTORYYYYYYYYYY!!

Sorry just had the random urge.. I never played a card battle game before and I must say this can be addictive. There is a surprising amount of strategy involved as far as matching a cards skills toward who you are up against. Another thing I like is how there is a story path and different arena's (dungeons) that you can play. However whatever you do can build into the other. It is easy to be caught up into the game and it has a lot of playability.. I don't get to see how the in game looked like, so I made some clips to help you guys decide whether or not to get this.

=====BATTLE=====

<https://youtu.be/V2MS5UV8ia1A>

[speed x2, slow down to x0.5 if you want it in real time \(I doubt you'll want it in real time, and I just started playing when I record this so it's kinda awkward, and dumb.\)](#)

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=====DECK BUILDING=====

<https://youtu.be/VMAx6SbanIRA>

[Building deck is hideous in my opinion, the click response is not so responsive, you cant drag multiple cards into deck. Video show how uncomfortable I am dragging the cards.](#)

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=====DUNGEON=====

[What's more exciting than story mode? THE DUNGEON! HELL YEAAAAAAAAAH! SO MANY EXCITEMENT! MUCH FUN!!!](#)

[11:45 mins of raw dungeon exploring video!](#)

<https://youtu.be/VcG7Uqh6bigM>

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[-30fps locked](#)

[-fixed resolution, full screen is just stretched image](#)

[-building your deck is hideous](#)

[-NO KEYBOARD \(hotkey or anything, not even for opening menu, purely mouse\)](#)

[-the UI, HUD and everything that is not the card's artworks look so cheap -> look at this look at this unsealed card pack's frame](#)

[-But all that doesn't matter, coz you get realistic bewbies animation, I'd wage they invested 99% of funds into the bewbies animation!](#)

[-Game is solid 5V7](#)

[-You can switch to Infinita mode \(you still need any reason not to buy this???\). This is a port of an old \(2014\) f2p VITA game, localized and adapted to remove IAPs so they can sell it to you for a one time fee instead.](#)

[Keep this in mind because it is heavily reflected on the production values of the game.](#)

Pros :

[+Simple but addictive TCG gameplay](#)

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+Fully voiced story (JP only) with VN-like presentation  
+No censorship (remember to turn on "Infinita" mode on options).  
+A decent length story mode  
+Some extra modes to keep you playing after you're done with that, or to strengthen your deck if you struggle with story.  
+Online versus (though be sure you got a friend to play with, because pubs are pretty much non-existent).

Cons :

-Clunky mouse-only interface  
-If you have card animations on, you'll see FPS drops when the cards "fight"  
-The story is nothing special and for the most part is one shallow excuse after another to have card battles.  
-Most of the non-story modes require a server side connection, which means they'll not work offline and will eventually die.  
-The art of the cards is very hit and miss.  
-Quality aside, each card is supposed to have 3 levels of evolution with 3 different illustrations. For a lot of them, the devs cheaped out and reused the same base artwork but mirrored or recolored.  
-The VA work is very amateurish. Still acceptable for the most part (except for Cecile), but don't expect any big name seiyuu here because this game has none.  
-This game is old, which means whatever content exists for it is already done and no more is being produced. Worryingly, despite that not all of the content has been ported yet. We got 10 chapters of story with an ending, but we're still missing an extra 5 story chapters, several cards and some other things pertaining to the non-story modes. With this being such a niche game with barely any community presence, one has to wonder if the publisher is even gonna bother bringing all that missing content.

Buy if you like card games and lewd, and want to support no-censorship localizations with JP voices, just don't expect high production values.. Fun card game with fairly minimal strategy, nice artwork and an interesting evolve system. It's pretty much exactly what I expected it to be for the price. There are no microtransactions and the game by default starts censored, although the uncensored version really isn't that bad and I'm not sure why anyone would complain.

All in all it's pretty much exactly what it looks like and if you want a cheap card game to waste some time it's not bad.

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